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EXPERIENCE

INDUSTRIAL DESIGN



Adia - Main Industrial and Concept Designer

Co-founded a Drone startup and designed the product. Raised \$100k with a valuation of \$2.5m. Design leader for a team of 5 in the HAX hardware accelerator in Shenzhen, China.

Produced the concept and industrial design. Laser-cut and 3D-printed prototypes. Graphic design, apps and 3D models

<http://adia.tech/>



ENTERTAINMENT



Electronic Arts - Game Developer

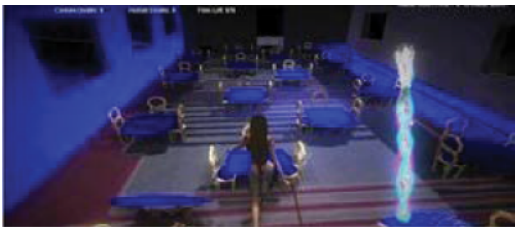
Senior videogame interaction designer at "Fifa World", the social multiplayer soccer videogame, through Globant.

Worked on User Experience, with realtime graphics and scripting.
<https://www.easportsfifaworld.com/>



Milk & Cookies - Game Developer

Lead a team of 5 artists and developers. Milk & Cookies is a live action third-person multiplayer facebook 3D game. Created in Unity3D in C#, Cg/HLSL shaders, using Blender, 3Ds Max and Video: <http://is.gd/cookiesvideo>



DESIGN & MANAGEMENT



Potential Studio - Project Manager

Project Manager, managing a team of 7 people (3 programmers, 3 graphic designers and one assistant). Web and mobile application development for multiple clients in Silicon Valley. <http://potentialstudio.com>



EntrepreneurX - Product Designer

Product designer for a web startup. Lead a team of 4: 2 designers and 2 programmers. A social network for student entrepreneurs to make their teams and find investors. HTML5, CSS3, Photoshop, Illustrator.

MIXED REALITY



Stanford AI Lab - Researcher

Sebastian Thrun's lab (from GoogleX and the self-driving car). Using motion to identify objects. AI, 3d models of subjects, and image processing.



Lhymo Media Labs - Augmented Reality

Augmented Reality Viewer Software using Artoolkit. Made 3d models, tools and designs. Managed the whole project, made promotional video and sold the product to Lhymo Media Labs.
Video: <http://is.gd/lhymovideo>



Airhand - Inventor

Airhand Human-computer interface using Hand Tracking and 3D object manipulation. Designed the look-and-feel, all graphic materials, the user experience itself, made the concept video (recording, lighting, after effects, 3d models).

Concept Video: <http://is.gd/conceptairhand>

EDUCATION

UNITED STATES 2013-2017



English: Fluent



Stanford Bachelor & Masters

Bachelor (with Honors) in Science, Technology and Society.
Masters in Design+AI+HCI **Unfinished - will return in a few years.**

- **Product design** projects with Prof. David Kelley.
- **Honors thesis** in Augmented Reality.
- Filming, improv, dance and acting courses.
- Business, economics, sociology, and entrepreneurship.
- CS classes (HCI, Systems, AI, CNNs, Networking).



MIT 6.002x Circuits and Electronics

Online course. Analog and Digital Circuits. <http://is.gd/mitcert> - <http://is.gd/transcriptmit>



Harvard HSL1x Copyright

Online course. Law and policy of copyright. Intellectual property



Berkeley CS169.1x Software as a Service

Online honor course. <http://is.gd/berkeleycert>

ARGENTINA Born-2013



Spanish: Native



ITBA - Industrial Engineering Fundamentals

Received full merit-based scholarship. Worked on a quarter-long program teaching the fundamentals of industrial engineering and operations research.



ORT - Information Technology

Represented the nation in the international olympiads in informatics (IOI) in Thailand and Italy. Won multiple medals in national and international math & CS competitions. Graduated with honors.

HOBBIES



Playing Music

Playing musical instruments: Piano, Drums, Guitar, Singing.



Adventure Sports

Paragliding, rafting, climbing, surfing, skating.



Pranks and hacks

Computer hacking, security and software pranks.



Wizardry

Studied at Adrian Guerra school of wizardry.

GERMANY 2016



German: Intermediate



UdK - Industrial Design

Studied 3D printing, Solidworks design, mould design, and visited factories in Berlin.



Humboldt - Philosophie des Geldes

Studied marxist and hegelian philosophy in the same university that Marx, Engels, and Hegel attended.



Freie - Politische Ideengeschichte

Studied the history of political ideology, from Plato to Aristotle and contemporary theories of political structures.

CHINA 2015



Chinese: Conversational



Hax - Hardware Prototyping

Made 3D printed design and electronic prototypes using microcontrollers and small ARM computers. Hired and managed a team of 5, at the HAX hardware workshop accelerator in Shenzhen, China.



北京大学 - Chinese Economics & Politics

Peking University is the top university in China for humanities and sciences, politics, business, economics, and management.

I studied Chinese Economics, Urban Design, and International Politics.

VOLUNTEERING



Tzedakah

Collaborated in fundraising campaigns and logistics for a jewish charity foundation.



Cruz Roja

Helped in campaigns to alleviate crises.